



FLUENCY GAME SAMPLE



enVision[®]
MATHEMATICS

Each topic features hands-on board games and fluency games to build understanding and reinforce skills throughout the year.



Tens in the Pen

Addition 0–10 Facts

2 Players

Materials

- Tens in the Pen Game Mat
- Tens in the Pen 0–10 Number Cards (6 copies)
- Paper
- Pencil

Directions

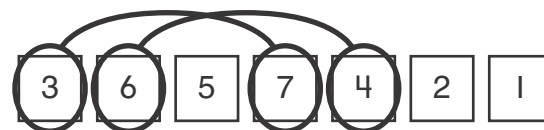
- Mix up the 0–10 Number Cards and place them face down in a pile.
- Each player draws 7 cards and places them face up.
- Players find pairs of cards that have the sum of 10 and place each pair in their “pen” on the game mat (e.g., Player 1 would remove 3 and 7, and 5 and 5, because those pairs have the sum of 10).
- If players do not have any pairs that equal 10, they can discard two cards and draw two cards to replace them.
- Players score one point for each pair with a sum of 10. Keep track of points using tally marks on a piece of paper.
- Play until all the cards are gone. The player with the most points wins the game.

Example

On their turn, Player 1 draws these cards:



Player 1 matches 3 and 7, and 4 and 6, because the sum of those pairs is 10.



Player 1 earns two points because they found two pairs with a sum of 10.

Play again!

Play with a different target number. Instead of putting “Tens in the Pen,” put “Nines in the Pen.”

Tens in the Pen

Game Mat

Addition 0–10 Facts

Tens in the Pen

Player 2 Pen

Player 1 Pen

Tens in the Pen

0–10 Number Cards

Addition 0–10 Facts



0	1	2	3
4	5	6	7
8	9	10	